# NAG Fortran Library Routine Document

# X03AAF

Note: before using this routine, please read the Users' Note for your implementation to check the interpretation of *bold italicised* terms and other implementation-dependent details.

# **1** Purpose

X03AAF calculates the value of a scalar product using *basic precision* or *additional precision* and adds it to a *basic precision* or *additional precision* initial value.

# 2 Specification

```
SUBROUTINE X03AAF(A, ISIZEA, B, ISIZEB, N, ISTEPA, ISTEPB, C1, C2, D1,1D2, SW, IFAIL)INTEGERISIZEA, ISIZEB, N, ISTEPA, ISTEPB, IFAILrealA(ISIZEA), A(ISIZEA), B(ISIZEB), C1, C2, D1, D2LOGICALSW
```

# **3** Description

The routine calculates the scalar product of two *real* vectors and adds it to an initial value c to give a correctly rounded result d:

$$d = c + \sum_{i=1}^{n} a_i b_i.$$

If n < 1, d = c.

The vector elements  $a_i$  and  $b_i$  are stored in selected elements of the one-dimensional array parameters A and B, which in the (sub)program from which X03AAF is called may be identified with parts of possibly multi-dimensional arrays according to the standard Fortran rules. For example, the vectors may be parts of a row or column of a matrix. See Section 5 for details, and Section 9 for an example.

Both the initial value c and the result d are defined by a pair of *real* variables, so that they may take either *basic precision* or *additional precision* values.

- (a) If SW = .TRUE., the products are accumulated in *additional precision*, and on exit the result is available either in *basic precision*, correctly rounded, or in *additional precision*.
- (b) If SW = .FALSE., the products are accumulated in *basic precision*, and the result is returned in *basic precision*.

This routine is designed primarily for use as an auxiliary routine by other routines in the NAG Fortran Library, especially those in the chapters on Linear Algebra.

# 4 **References**

None.

# **5** Parameters

1: A(ISIZEA) – *real* array

On entry: the elements of the first vector.

The *i*th vector element is stored in the array element  $A((i-1) \times ISTEPA + 1)$ . In the user's (sub)program from which X03AAF is called, A can be part of a multi-dimensional array and the actual argument must be the array element containing the first vector element.

Input

#### 2: ISIZEA – INTEGER

On entry: the dimension of array A inside the routine.

The upper bound for ISIZEA is found by multiplying together the dimensions of A as declared in the user's (sub)program from which X03AAF is called, subtracting the starting position and adding 1.

*Constraint*: ISIZEA  $\geq$  (N – 1) × ISTEPA + 1.

#### 3: B(ISIZEB) – *real* array

On entry: the elements of the second vector.

The *i*th vector element is stored in the array element  $B((i-1) \times ISTEPB + 1)$ . In the user's (sub)program from which X03AAF is called, B can be part of a multi-dimensional array and the actual argument must be the array element containing the first vector element.

#### 4: ISIZEB – INTEGER

On entry: the dimension of array B inside the routine.

The upper bound for ISIZEB is found by multiplying together the dimensions of B as declared in the (sub)program from which X03AAF is called, subtracting the starting position and adding 1.

Constraint: ISIZEB  $\geq$  (N - 1)  $\times$  ISTEPB + 1.

#### 5: N – INTEGER

On entry: the number of elements in the scalar product, n.

#### 6: ISTEPA – INTEGER

*On entry*: the step length between elements of the first vector in array A. *Constraint*: ISTEPA > 0.

#### 7: ISTEPB – INTEGER

*On entry*: the step length between elements of the second vector in array B. *Constraint*: ISTEPB > 0.

8:	C1 – <i>real</i>	Input
9:	C2 – real	Input

On entry: C1 and C2 must specify the initial value c: c = C1 + C2. Normally, if c is in *additional precision*, C1 specifies the most significant part and C2 the least significant part; if c is in *basic precision*, then C1 specifies c and C2 must have the value 0.0. Both C1 and C2 must be defined on entry.

If the calculation is in *additional precision* (SW = .TRUE.),

D1 = d rounded to *basic precision*,

D2 = d - D1;

thus D1 holds the correctly rounded *basic precision* result and the sum D1 + D2 gives the result in *additional precision*. D2 may have the opposite sign to D1.

If the calculation is in *basic precision* (SW = .FALSE.),

$$D1 = d$$
,  
 $D2 = 0.0$ .

Input

Input

Input

Input

Input

### 12: SW – LOGICAL

On entry: the precision to be used in the calculation.

If SW = .TRUE., *additional precision*.

If SW = .FALSE., *basic precision*.

#### 13: IFAIL – INTEGER

On entry: IFAIL must be set to 0, -1 or 1. Users who are unfamiliar with this parameter should refer to Chapter P01 for details.

On exit: IFAIL = 0 unless the routine detects an error (see Section 6).

For environments where it might be inappropriate to halt program execution when an error is detected, the value -1 or 1 is recommended. If the output of error messages is undesirable, then the value 1 is recommended. Otherwise, for users not familiar with this parameter the recommended value is 0. When the value -1 or 1 is used it is essential to test the value of IFAIL on exit.

# 6 Error Indicators and Warnings

If on entry IFAIL = 0 or -1, explanatory error messages are output on the current error message unit (as defined by X04AAF).

Errors or warnings detected by the routine:

IFAIL = 1

On entry, ISTEPA  $\leq 0$ , or ISTEPB  $\leq 0$ .

IFAIL = 2

 $\begin{array}{ll} \text{On entry, } \text{ISIZEA} > (N-1) \times \text{ISTEPA} + 1, \\ \text{or} & \text{ISIZEB} > (N-1) \times \text{ISTEPB} + 1. \end{array}$ 

# 7 Accuracy

If the calculation is an *additional precision*, the rounded *basic precision* result D1 is correct to full implementation accuracy, provided that exceptionally severe cancellation does not occur in the summation. If the calculation is in *basic precision*, such accuracy cannot be guaranteed.

# 8 Further Comments

The time taken by the routine is approximately proportional to n and also depends on whether **basic** *precision* or *additional precision* is used.

On exit the variables D1 and D2 may be used directly to supply a *basic precision* or *additional precision* initial value for a subsequent call of X03AAF.

# 9 Example

To calculate the scalar product of the second column of the matrix A and the vector B, and add it to an initial value 1.0 where

$$A = \begin{pmatrix} -2 & -3 & 7\\ 2 & -5 & 3\\ -9 & 1 & 0 \end{pmatrix}, \quad \mathbf{B} = \begin{pmatrix} 8\\ -4\\ -2 \end{pmatrix}.$$

Input

Input/Output

### 9.1 Program Text

**Note:** the listing of the example program presented below uses *bold italicised* terms to denote precision-dependent details. Please read the Users' Note for your implementation to check the interpretation of these terms. As explained in the Essential Introduction to this manual, the results produced may not be identical for all implementations.

```
XO3AAF Example Program Text
      Mark 14 Revised. NAG Copyright 1989.
*
*
      .. Parameters ..
      INTEGER
                        Ν
      PARAMETER
                        (N=3)
      INTEGER
                        NIN, NOUT
      PARAMETER
                       (NIN=5,NOUT=6)
      .. Local Scalars ..
      real
                        C1, C2, D1, D2
      INTEGER
                        I, IFAIL, ISIZEA, ISIZEB, ISTEPA, ISTEPB, J
      LOGICAL
                        SW
      .. Local Arrays ..
      real
                       A(N,N), B(N)
      .. External Subroutines ..
      EXTERNAL
                       XO3AAF
      .. Executable Statements ..
*
      WRITE (NOUT, *) 'XO3AAF Example Program Results'
      Skip heading in data file
      READ (NIN, *)
      READ (NIN,*) ((A(I,J),J=1,N),I=1,N), (B(I),I=1,N)
      C1 = 1.0e0
      C2 = 0.0e0
      ISIZEA = N
      ISIZEB = N
      ISTEPA = 1
      ISTEPB = 1
      SW = .TRUE.
      IFAIL = 0
*
      CALL X03AAF(A(1,2), ISIZEA, B, ISIZEB, N, ISTEPA, ISTEPB, C1, C2, D1, D2, SW,
     +
                  IFAIL)
      WRITE (NOUT, *)
      WRITE (NOUT, 99999) 'D1 = ', D1, ' D2 = ', D2
      STOP
99999 FORMAT (1X,A,F4.1,A,F4.1)
      END
```

# 9.2 Program Data

X03AAF Example Program Data -2 -3 7 2 -5 3 -9 1 0 8 -4 -2

#### 9.3 Program Results

XO3AAF Example Program Results

D1 = -5.0 D2 = 0.0